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Listing of Claims:

Please amend the claims as follows. This Listing of Claims replaces all previous versions of the claims.

1. (Currently Amended) In a computer, a method comprising steps of:

receiving user input identifying a symbol, a text expansion, and a program; associating the text expansion and the program with the symbol; receiving handwritten user input;

recognizing-determining whether the handwritten user input as a represents the symbol; and

determining a context in which the handwritten user input is written;

choosing between either the text expansion or the program depending upon the determined context; and

either displaying the text expansion or launching the program depending upon the outcome of the choosing step

determining a shorthand type of the symbol out of a plurality of possible shorthand types.

Claims 2-12. (Canceled).

13. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 1.

14. (Currently Amended) In a computer, a method comprising steps of:

receiving <u>first</u> handwritten user input including at least first handwritten user input, the first handwritten input being associated with both expanded text and a program;

first—determining whether the first handwritten user input is—associated withincludes second handwritten user input in addition to the first handwritten user input;

second determining whether the first handwritten user input represents a shorthand entry if the first handwritten user input is not associated with the second handwritten user input; and

choosing between either the expanded text or the program depending upon whether the first handwritten user input includes the second handwritten user input; and

in response to the first handwritten user input, either displaying the expanded text or launching the program, depending upon the outcome of the choosing stepapplying a first expansion associated with the shorthand entry in response to the first handwritten user input only if the first handwritten user input is not associated with the second handwritten user input.

15. (Original) The method of claim 14, wherein the first handwritten user input consists of a single word.

16. (Canceled).

17. (Currently Amended) The method of claim 14, wherein the step of second determining includes steps of further including:

comparing the first handwritten user input with a predetermined set of symbols; and

based on the step of comparing, determining <u>either</u> the <u>first_expansionexpanded</u> text or the <u>program</u>.

18. (Canceled).

19. (Original) The method of claim 14, wherein the second handwritten user input

includes any handwritten user input other than the first handwritten user input that is

simultaneously displayed with the first handwritten user input.

20. (Original) The method of claim 14, wherein the second handwritten user input

consists of any handwritten user input on a same line as the first handwritten user input and

simultaneously displayed with the first handwritten user input.

21. (Currently Amended) The method of claim 14, wherein the step of first-determining

choosing includes determining whether a total handwritten user input word count is equal to one,

and if so, then determining that the first handwritten user input is does not associated with any

other handwritten user inputinclude the second handwritten input.

22. (Canceled).

23. (Canceled).

24. (Currently Amended) The method of claim 14, further including third determining

whether all handwritten user input has stopped, the step of first determining choosing being

performed in response to determining that all handwritten user input has stopped.

- 25. (Currently Amended) The method of claim 14, further including a step of waiting a predetermined period of non-zero time after the step of receiving, the step of first determining choosing being performed after the step of waiting.
- 26. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 14.
 - 27. (Currently Amended) In a computer, a method comprising steps of:

receiving handwritten user input;

recognizing the handwritten user input to determine a symbol;

determining whether the symbol is shorthand; and

determining expanded text represented by the symbol;

determining a program represented by the symbol; and

either applying or not applying a first expansion associated with the shorthanddisplaying the expanded text or launching the program depending upon a context of the handwritten user input.

Claims 28-33. (Canceled).

- 34. (Original) A computer-readable medium storing computer-executable instructions for performing the steps recited in claim 27.
 - 35. (New) The method of claim 14, further including:

prior to receiving the first handwritten user input, receiving user input identifying the text expansion and the program.

- 36. (New) The method of claim 27, further including, prior to receiving the handwritten user input, receiving user input identifying the symbol, the text expansion, and the program.
 - 37. (New) The method of claim 1, wherein the method includes:

determining a number of words in the handwritten user input; and

displaying the expanded text if the number of words in the handwritten user input is greater than one, and launching the program if the number of words in the handwritten user input is equal to one.

- 38. (New) The method of claim 27, wherein the context includes a number of words in the handwritten user input.
 - 39. (New) The method of claim 27, wherein the method includes:

determining a number of words in the handwritten user input; and

displaying the expanded text if the number of words in the handwritten user input is greater than one, and launching the program if the number of words in the handwritten user input is equal to one.